



FACES 4.0 Composite Technology

Used by Police because IT WORKS

Thousands of police agencies worldwide -- including the CIA, FBI and the US Military -- know that FACES breakthrough technology is an essential tool to identify and apprehend criminal suspects. With FACES any officer can create accurate, photo-quality composites -- just by clicking a mouse.



America's Most Wanted



TRAK (Technology to Recover Abducted Kids)



FBI



Royal Canadian Mounted Police

"FACES helps capture criminals. Its as simple as that."

John Walsh, host of America's Most Wanted.

"The composite sketch developed with the FACES software was a significant aid in identifying the suspect."

St. Martin Parish Sheriffs Office, after Derrick Todd Lee arrested for murders of five women in south Louisiana.

FACES 4.0 is the latest and most advanced version of our award-winning technology. New 4.0 features:

- Use on any standard desk or laptop computer
- Fully PC and MAC compatible
- Improved easy to use interface
- Expanded database of 4,400 facial features
- More Latin, Asian and African-American components
- Facial markings such as scars, moles, piercings and tatoos
- Three different hair tones, and side-to-side hair flip
- Improved age progression
- Detachable hats and headware
- Click-& send images by email
- Export images as JPEG files to police bulletins and websites
- Integration with TRAK emergency alert system
- Integration with Video Analyst System (video surveillance stabilization and enhancement)
- Slide show capability
- Not a Real Photograph indicator
- Improved zoom & position tools
- Detailed 40-page user manual
- Free technical assistance for 90 days by phone or email



"We chose FACES because it generates a unique ID code for every composite: at less than 1KB in size the code is ideal for wireless transmission between our police cars and station."

Mississippi State Police Agency on purchase of FACES software for patrol cars.

Educators please call us to ask about affordable FACES EDU version for classrooms.